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the International Conference on the  
**Foundations of Digital Games**  
June 19 - 21 **2010**

*Submission Deadlines*

*Papers & Posters: 5th Feb*

*Doctoral Consortium: 12th Feb*

*Demos: 2nd April*



*Asilomar Conference Grounds  
Monterey, California, USA.*

*Infrastructure (Databases,  
Networks, Security)*

*Graphics & Interfaces*

*Game Studies*

*Learning in Games*

*Game Design*

*Artificial Intelligence*

*Computer Science &  
Games Education*

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Doctoral Consortium Chair:  
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An Official Conference of the  
**Society for the Advancement of  
the Science of Digital Games**

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In Cooperation With ACM  
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